2025 - 2026

PROGRAM GUIDE

ARTS, A-V TECHNOLOGY, AND COMMUNICATIONS CLUSTER



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Arts, A-V Technology, and Communications Cluster Program Guide

The Arts, Audio-Video Technology, and Communications cluster engages students in challenging curricula where they can develop technical skills in the areas of graphic arts, television production, animation, advertising design, and commercial photography within a safe and innovative setting. Students who choose to complete a pathway in this cluster will develop the ability to comprehend course materials, complete laboratory work, projects, and assignments related to the cluster. Courses in this cluster provide students with the knowledge and skills for further education and for employment. Students use current and emerging technology, observe modeling and mastery of competencies, and develop and apply skills required for success in their chosen fields. Students work together to build a community of learning where their ideas become a source of learning.

Career Pathway Program	(Must teach three courses from this program list within two years) The Entertainment and Madia program challenges students to develop technical skills in media, film audia and broadcasting production		
Course Number	Career Pathway Program Courses	Career Readiness Indicator (CRI)	In Demand Occupations
11153G1010	Media Production Foundations – Required Foundation Course	Adobe Certified Professional – After Effects	Audio/Video Equipment Technician Broadcast Technician
11051G1010 11051G1011 11051G1012 11051G1013 11056G1001 11056G1002 11051G1020 11051G1021 05056G1050 05056G1051 11994G1005	Audio Production I Audio Production II Broadcasting Production I Broadcasting Production II Broadcasting Production II Drone Flight Operations Drone Licensure and Fundamentals Film Production I Film Production II Technical Theatre I Technical Theatre II Career Pathway Project in Arts, A-V Technology, and Communications	 Adobe Certified Professional – Dreamweaver Adobe Certified Professional – Illustrator Adobe Certified Professional – InDesign Adobe Certified Professional – Photoshop Adobe Certified Professional – Premiere Pro Apple Aperture – Certified Pro-Level 	Editing/Postproduction Specialist News Broadcaster News Writer/Editor Production Assistant Reporters/Correspondents Set and Exhibit Design & Lighting Sound Engineering Technician Television/Video/Motion Picture Camera Operator Videographer
11994G1001	CTE Lab in Arts, A-V Technology, and Communications	One • Apple Certified Pro – Final Cut Pro, Level One • Apple Motion – Certified Pro-Level One • Certified Broadcast Technologist • Certified Professional Photographer • FAA Part 107	

Career	Printing Technologies Program		
Pathway	(Must teach three courses from this program list within two years)		
Program	The Printing Technologies program challenges students to develop technical skills in printing and screen printing.		
Course Number	Career Pathway Program Courses	Career Readiness Indicator (CRI)	In Demand Occupations
11156G1001 11156G1002 11158G1000 11156G1003 11994G1005	Digital File Preparation and Output for Printing – Required Foundation Course Digital Production Printing Offset Press Operations Screen Printing Career Pathway Project in Arts, A-V Technology, and Communications CTE Lab in Arts, A-V Technology, and Communications	Adobe Certified Professional — After Effects Adobe Certified Professional — Dreamweaver Adobe Certified Professional — Illustrator Adobe Certified Professional — InDesign Adobe Certified Professional — Photoshop Adobe Certified Professional — Premiere Pro Avery Dennison — Certified Wrap Installer	Bindery/Finishing Machine Operator Desktop/Prepress Specialist Digital Image/Photo Specialist Graphic Designer Press Operator Printing Estimator Production Scheduler Screen Printing Specialist Vinyl Graphics Specialist

Career Pathway Program	Visual Arts Program (Must teach three courses from this program list within two years) The Visual Arts program challenges students to develop technical skills in one of three areas, photography, animation, or advertising and graphic design.		
Course Number	Career Pathway Program Courses	Career Readiness Indicator (CRI)	In Demand Occupations
		Career Readiness Indicator (CRI) Adobe Certified Professional – After Effects Adobe Certified Professional - Animate Adobe Certified Professional – Dreamweaver Adobe Certified Professional – Illustrator Adobe Certified Professional – InDesign Adobe Certified Professional – Photoshop Adobe Certified Professional – Premiere Pro Autodesk 3ds Max Certified User Autodesk- AutoCAD Certified User Autodesk- Fusion 360 Certified User Autodesk- Inventor Certified User Autodesk- Maya Certified User Autodesk- Revit Certified User Autodesk- Revit Certified User Certified Internet Webmaster E- Commerce Certified Internet Webmaster Enterprise Developer Certified Internet Webmaster Site Designer	In Demand Occupations Architectural Rendering Specialist Art Director Commercial/Industrial Designer Commercial/Portrait Photographer Digital Creative Specialist Digital Marketing Specialist Game Design/Creative Design Graphic Designer Graphic Developer Graphics Illustrator Image Editor Marketing Specialist Media Specialist Media Specialist Media Specialist Media Strategist/Coordinator Motion Graphics Designer Motion Graphics Specialist Multimedia Antimator Multimedia Artists Multimedia Artists Multimedia Specialist Photo Process Technician Photographer Production Artist Production Assistant Special Effects Artists/Animators Technical Illustrator Videographer Visual Designer Web Design Specialist
		 FAA Part 107 Microsoft Certified Professional + Internet (MCP+I) Microsoft Certified Professional Site Building (MCP+Site Building) Smith Micro Software: Anime Studio Pro/Moho Solid Edge Certified Associate SolidWorks Associate Stukent Social Media Marketing Certification 	8 1

<u>2025-2026 Subject and Personnel Codes</u> Arts, A-V Technology, and Communications Cluster

Arts, A-V Technology, and Communications Cluster Courses		
Course Number	Course Name	
11154G1001	Advertising and Graphic Design I - Required Foundation Course	
11154G1002	Advertising and Graphic Design II	
11154G1003	Advertising and Graphic Design III	
05177G1001	Animation I - Required Foundation Course	
05177G1002	Animation II	
05177G1003	Animation III	
11051G1010	Audio Production I	
11051G1011	Audio Production II	
11051G1012	Broadcasting Production I	
11051G1013	Broadcasting Production II	
11994G1005	Career Pathway Project in Arts, A-V Technology, and Communications	
11994G1001	CTE Lab in Arts, A-V Technology, and Communications	
11156G1001	Digital File Prep for Printing - Required Foundation Course	
11156G1002	Digital Production Printing	
11056G1001	Drone Flight Operations	
11056G1002	Drone Licensure and Fundamentals	
11051G1020	Film Production I	
11051G1021	Film Production II	
11153G1010	Media Production Foundations - Required Foundation Course	
11158G1000	Offset Press Operations	
11052G1015	Photography I - Required Foundation Course	
11052G1016	Photography II	
11052G1017	Photography III	
11156G1003	Screen Printing	
05056G1050	Technical Theatre I	
05056G1051	Technical Theatre II	

Arts, A-V Technology, and Communications Middle School Course		
Course Number	Course Name	
11001G0708	Introduction to Arts, A-V Technology, and Communications	

General Note: Course descriptions and content standards for most courses are located on the Alabama Department of Education website at: https://www.alabamaachieves.org/career-and-technical-education/cte-courses-of-study/.

College and Career Readiness Indicator Course Matrix

Program Name	Entertainment and Media	Printing Technologies	Visual Arts
Foundation Course(s)	Media Production Foundations – Required Foundation Course	Digital File Preparation and Output for Printing – Required Foundation Course	Advertising and Graphic Design I Required Foundation Course OR Animation I Required Foundation Course OR Photography I Required Foundation Course
Concentrator Course(s)	Audio Production I	Digital Production Printing	Advertising and Graphic Design II
Course(s)	Audio Production II	Offset Press Operations	Advertising and Graphic Design III
	Broadcasting Production I	Screen Printing	Animation II
	Broadcasting Production II		Animation III
	Drone Flight Operations		Photography II
	Drone Licensure and Fundamentals		Photography III
	Film Production I		
	Film Production II		
	Technical Theatre I		
	Technical Theatre II		
Capstone Course(s)	Career Pathway Project in Arts, A-V Technology, and Communication	Career Pathway Project in Arts, A-V Technology, and Communication	Career Pathway Project in Arts, A-V Technology, and Communication
	CTE Lab in Arts, A-V Technology, and Communication	CTE Lab in Arts, A-V Technology, and Communication	CTE Lab in Arts, A-V Technology, and Communication

To meet the CCR Indicator as a CTE completer, a student must earn three (3.0) credits with the grade of a "C" or higher in CTE courses that are part of an approved CTE program of study. Additional requirements are outlined in Memorandum FY22-2065.

This matrix is intended for general guidance on the CCR completer status and is subject to change. For all CTE programming information, please refer to the CTE Cluster specific Program Guide. It contains a list of approved CTE programs, valid course numbers, required prerequisite courses, approved Career Readiness Indicators (CRIs) and in demand occupations.

^{*}Courses are listed in alphabetical order, not in sequential order.